

Herefordshire Cricket Limited

Rules for the HCL Hundred Cup U11, U13, U15

All usual HCL cricket rules apply for wides, no balls, batsmen retiring etc.

100 BALL CRICKET

- It's 100 balls per innings. Whoever scores the most runs wins.
- The fielding side change ends after 10 balls.
- Bowlers deliver either five or 10 consecutive balls. The captain decides.
- Each bowler can deliver a maximum of 20 balls per match.

TIMEOUT

- Each bowling side gets a strategic timeout of up to 90 seconds.
- The coach can walk out to the middle of the ground and discuss tactics with their players mid-match.