



Herefordshire Cricket Limited - Rules Under 9 Pairs (Dynamos) – 6 (8) a side

1. Purpose

- 1.1 Matches will be umpired by **two coaches/volunteers**, one from each club, with a **current DBS certificate** and a solid knowledge of the rules of Junior cricket.
- 1.2 The match must be run within the **'Spirit of the game'**.
- 1.3 Scoring can be done by the "Countdown Cricket" App by a volunteer.
- 1.4 The **result is not the most important thing** about the game, **the players' enjoyment is** and we encourage all teams to do all they can to get games played.

2. Playing area and equipment

- 2.1 Games can be played on the **outfield, preferably on a cut strip 3m wide**.
- 2.2 Pitch length, 15 yards (13.7m).
- 2.3 The suggested length of the boundary is a maximum 30 yards from centre of the pitch.
- 2.4 For all matches the ball used shall be a **'soft' ball, such as a wind ball**.
- 2.5 Any plastic based stumps are suggested, (i.e; Dynamos Cricket stumps). The **base shall NOT be** considered as part of the stumps.

3. Batting, Bowling & Fielding – 8 players

- 3.1 Bowling – 5 balls per player then rotate with next fielder to bowl. Underarm and overarm allowed. From one end only.
- 3.2 Batting – Pairs (10 balls per pair or 20 balls per pair if a team of 6) Umpires use discretion to swap batters around so they both have chance to contribute.
- 3.3 Scoring – via the Countdown App
Runs – Are scored by hitting past (4 runs) or over the boundary (6 runs) or by running between the wickets.
No balls and wides are scored as 2 runs to the batting team and no extra delivery bowled. No balls/wides – if deemed unhittable eg rolling, too high.
- 3.4 FREE HIT – Following a no ball or a wide the batter has a free hit. Any runs scored are added to the total for that delivery. For example 2 runs for a wide plus 1 run from the free hit = 3 runs.
- 3.5 OUT – if bowled, caught, run out (swap ends and continue) 5 runs are then added to the fielding team.
- 3.6 Fielding – Rotate after each over. No fielder may be within 10 yards of the bat.
- 3.7 Byes – yes, if a batter misses the ball or it hits part of their body they can run.

4 Players

- 4.1 Players **MUST be under 9 at midnight on 31st August** prior to the season of the competition.
- 4.2 Girls are allowed to play two years above the specified age for the competition, eg An under 11 girl can play in an under 9's team.

5 Results and Scores

- 5.1 The **Winning Team** shall be the team with the **highest net score** after deductions for wickets lost. A **tie** shall be the result **if the net scores are equal** (regardless of wickets lost)

To download the Countdown Cricket App for Android [click here](#) or IOS [click here](#)